Exercise 12: Contours

Create this part using the information and sketch provided. Extrude profiles to create the part.

This exercises uses the following skills:

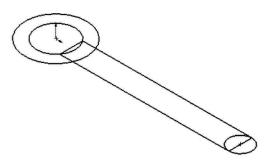
- Using Sketch Contours.
- Fillets and Rounds.

Procedure

Open an existing part.

1 Open the part Contours.

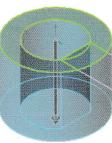
The part consists of a single sketch.



2 First feature.

Using the **Contour Select Tool**, select the proper geometry and extrude.

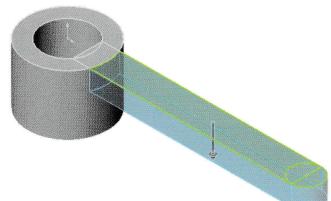
Depth = 0.75".



3 Boss feature.

Using the *same* sketch, select contours and extrude.

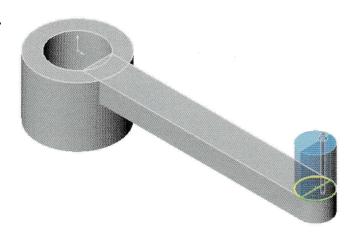
Depth = **0.25**".



4 Cylindrical boss.

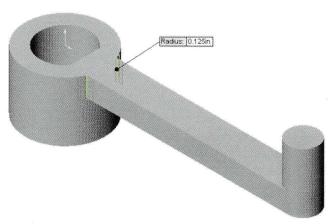
Using the *same* sketch, select contours and extrude.

Depth = **0.5**".



5 Fillets.

Add fillets of radius 1/8".



6 Rounds.

Add rounds of radius 1/32".

7 Save and close the part.

